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<b>Education</b>	<b>UBC School of Architecture &amp; Landscape Architecture (SALA)</b> Vancouver, BC Sept 2022 - Present	<b>Master of Architecture &amp; Master of Landscape Architecture Dual Degree Program Candidate</b> <ul style="list-style-type: none"><li>• Faculty of Applied Science</li><li>• 4.20 GPA, 88.2% Overall Average</li></ul>
	<b>UBC SALA</b> Vancouver, BC May 2020	<b>Bachelor of Environmental Design</b> <ul style="list-style-type: none"><li>• Graduated with Distinction</li><li>• Honours Program, Faculty of Applied Science</li><li>• Dean's Honour List</li></ul>

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<b>Work Experience</b>	<b>Social Sciences and Humanities Research Council of Canada</b> Vancouver, BC Sept 2023 - Present	<b>UBC Research Assistant, Quality in Canada's Built Environment: Roadmaps to Equity, Social Value and Sustainability</b> <ul style="list-style-type: none"><li>• Participate in pan-national research that inquires into park formation, process, and other design factors.</li><li>• Collaborate with other students, faculty, and community members at national conferences.</li></ul>
	<b>City of Coquitlam (CoC) Parks, Recreation, &amp; Culture</b> Coquitlam, BC Aug 2020 - Aug 2020	<b>Recreation &amp; Cultural Facility Planning Assistant</b> <ul style="list-style-type: none"><li>• Collaborated with various design firms, city staff, and members of the public to plan, coordinate, and design current and future community facilities. Northeast Community Centre (HDR), Innovation Centre (Urban Arts), Place Maillardville Community Centre (TK+D).</li><li>• Produced floorplans, created and delivered presentations, wrote reports, and analyzed data for long-term City plans. "Major Recreation &amp; Cultural Facilities Road Map" (CoC), "Library Services and Space Study" (HDR &amp; MSS), "Diversity, Equity, &amp; Inclusion" (CoC), "Leisure Ice Study" (HCMA).</li></ul>
	<b>Goodweather Studio</b> Vancouver, BC Jun 2020 - Aug 2020	<b>Architectural Student</b> <ul style="list-style-type: none"><li>• Produced physical and digital models, technical drawings, and layouts. Collaborated with the Mackenzie Art Gallery for an accessibility installation.</li></ul>
	<b>Douglas College</b> New Westminster, BC Sept 2020 - Jan 2020	<b>Career Training Centre Creative Director and Animator</b> <ul style="list-style-type: none"><li>• Created animations for an eight-part video training series for students, faculty, and stakeholders of the Douglas College Co-op Program. Assisted the Director in storyboard production, script revision, and editing.</li></ul>
	<b>Evelia Espinosa's Art Studio</b> Port Moody, BC Sept 2015 - Jun 2016	<b>Art Teacher</b> <ul style="list-style-type: none"><li>• Taught students, ages 4-16, in developing their drawing and painting skills.</li></ul>

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**Scholarships  
& Grants**

**Hemingway Nelson  
Architects**

Qualicum, BC  
Nov 2023

**Thompson Berwick Pratt & Partners Scholarship**

- Award of excellence in responsible architectural design.
- Recommendation of the School of Architecture in consultation with the Faculty of Graduate and Postdoctoral Studies.

**UBC SALA**

Vancouver, BC  
May 2023

**Go Global Award: Global Seminar Programs**

- Award to support study abroad travel programs for Architects Against Housing Alienation (AAHA) 2023 Venice Biennale Canadian Pavilion.

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**Awards &  
Achievements**

**Platform Center  
for photographic +  
digital arts**

Winnipeg, MB  
Sept - Nov 2024

**"Alay sa ating ninuno at mga naunang dumating sa atin" /  
"For those who came before us" Art Exhibition**

- Solo exhibition inspired by ancestral practices and my personal family photo collection that are re-imagined through textile weaving, hand drawn vignettes, and block printing.

**UBC SALA**

Vancouver, BC  
May - July 2023

**Architects Against Housing Alienation (AAHA)  
2023 Venice Biennale Canadian Pavilion**

- Assisted in the design of the pavilion's Land Back Garden
- Participated as an active member in AAHA's campaign with specific focus on Land Back and Housing as Cosmology.

**International  
Olympic  
Committee (IOC)**

Cologne, Germany  
Oct 2021

**IOC IPC IAKS Bronze Medal**

**Architecture & Design Award for Young Professionals 2021**

- Designed a recreation centre concept for Granville Street in downtown Vancouver.
- Published in SB Magazine, Daily Hive, & Tri-City News.
- Presented lecture for Dilat Arq.'s (Lima, Peru) "Ganadores del 2021 IOC IPC IAKS Architecture & Design Award."

**UBC SALA**

Vancouver, BC  
Apr 2021

**The Oasis: Project Recognition**

- Designed a conceptual temporary outdoor classroom for an artist installation project.
- Published in Peripheral View and the Belkin Art Gallery.

**Leigh Square  
Gallery**

Port Coquitlam, BC  
May 2016

**Winner of the 2016 Leigh Square Community Artist**

- Exhibited oil, acrylic, and wood art regarding the topic of Mental Health. Delivered a speech to raise awareness about Mental Health.

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**Lectures &  
Presentations**

**City of Coquitlam**

Coquitlam, BC  
Jun 2021

**Recreation Facility Innovation Lecture Series**

- Created and organized an international online 4-part Lecture Series Webinar with globally leading architects and designers.

**Dilat.Arq**

Lima, Peru  
Jan 2022

**"Ganadores del 2021 IOC IPC IAKS Architecture & Design  
Award for Young Professionals"**

- Delivered a presentation regarding my design for "The Granville Gateway" and my experience with the IOC IPC and IAKS Award.

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<b>Publications</b>	<b>City of Coquitlam</b> Coquitlam, BC Jun 2021	<b>Recreation Facility Innovation Lecture Series</b> <ul style="list-style-type: none"><li>Created and organized an international online 4-part Lecture Series Webinar with globally leading architects and designers.</li></ul>
	<b>Facility 2 Facility Magazine</b> Recreation Facilities Association of BC May 2021	<b>Mapping the Way for Recreation and Cultural Facilities”</b> <ul style="list-style-type: none"><li>Wrote the headline article of Facility 2 Facility about the City of Coquitlam’s Major Recreation &amp; Cultural Facilities long term plan.</li></ul>

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<b>Technical Skills</b>	<b>Software Skills</b>	<ul style="list-style-type: none"><li>AutoCAD, Adobe Suite (Illustrator, InDesign, Photoshop, Premiere Pro), ArcGIS, Grasshopper, Enscape, Lumion, Microsoft Office, Revit, Rhinoceros, SketchUp</li></ul>
	<b>Fabrication Skills</b>	<ul style="list-style-type: none"><li>Laser cutting, CNC Machine, 3D printing, model making, woodworking, pyrography, drawing, painting, sewing</li></ul>

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<b>Volunteer Work</b>	<b>UBC Environmental Design Committee</b> Vancouver, BC Sept 2023 - Present	<b>Social Coordinator</b> <ul style="list-style-type: none"><li>Organize architecture networking and social events. Support the wellbeing of the student community through a variety of social, mental, and physical health initiatives. Collaborate with other student architecture associations members.</li></ul>
	<b>D.A.R.E. BC Society</b> Richmond, BC May 2019 - Present	<b>Board Member</b> <ul style="list-style-type: none"><li>Help organize community projects and events that works toward providing food and clothing for residents of East Hastings. Coordinate with partners and network with potential donors for program sponsors.</li></ul>
	<b>UBC Environmental Design Committee</b> Vancouver, BC Sept 2017 - May 2020	<b>Event &amp; Program Coordinator</b> <ul style="list-style-type: none"><li>Organized networking and social events (e.g. the ENDS Lunchtime Lecture). Collaborated with faculty members to provide insight on potential improvements to the overall program and learning environment.</li></ul>

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<b>Interests</b>	<b>Visual Arts</b>	<ul style="list-style-type: none"><li>Painting, drawing, woodworking, and ceramics</li></ul>
	<b>Physical Activity</b>	<ul style="list-style-type: none"><li>Basketball, soccer, hiking, kayaking, and cycling</li></ul>
	<b>Travel</b>	<ul style="list-style-type: none"><li>Spain 2023, Croatia 2023, Denmark 2023, Germany 2021, France 2021, Utah 2018, Japan 2018, Thailand 2018, Italy 2017, Costa Rica 2017, USA (California, Nevada, Utah, Arizona) 2016, Peru 2015, USA (New York, Washington DC) 2014</li></ul>